

## ***Hunter's Pistol Silhouette***

Hunter's Pistol Silhouette involves shooting at steel cutouts (silhouettes) in the shapes of various animals, sitting at various distances. The animals are shaped like chickens, javelinas, turkeys, and rams, and are set at distances of 40, 50, 75, and 100 meters respectively. The animals are set on a steel rail, and when hit solidly, fall from the rail.

There are actually two competitions:

***Smallbore Hunter's Pistol*** is fired with .22 long rifle ammunition. Guns must be stock with certain changes allowed. Legal changes include grips, sights, and trigger jobs. The barrel length is limited to 12 inches, and the weight of the gun is limited to 4.5 lbs. Guns may be equipped with scopes or other optical sites. The guns with these modifications compete separately from iron sighted guns. A typical smallbore competition is 40 rounds fired. 10 shots at each animal. Firing is done at sets of five animals. The shooter has 2 minutes to fire the five shots. One shot taken fired at each animal, with a hit scoring one point, a miss scoring zero.

All firing is done from the standing, offhand position.

***Hunter's Pistol***. The rules are virtually the same as for Smallbore Hunter's Pistol, however the calibers allowed is much broader. Almost any, straight walled pistol cartridge, up to .45 caliber is allowed. Also allowed are a few small "bottlenecked" cartridges like the .22 Hornet and the 32/20. Other bottlenecked rifle cartridges (such as 30/30) are specifically NOT allowed. Any cartridge found to be causing target damage may be prohibited. Limits on guns are the same, and a typical match is fired at 40 targets (10 of each).